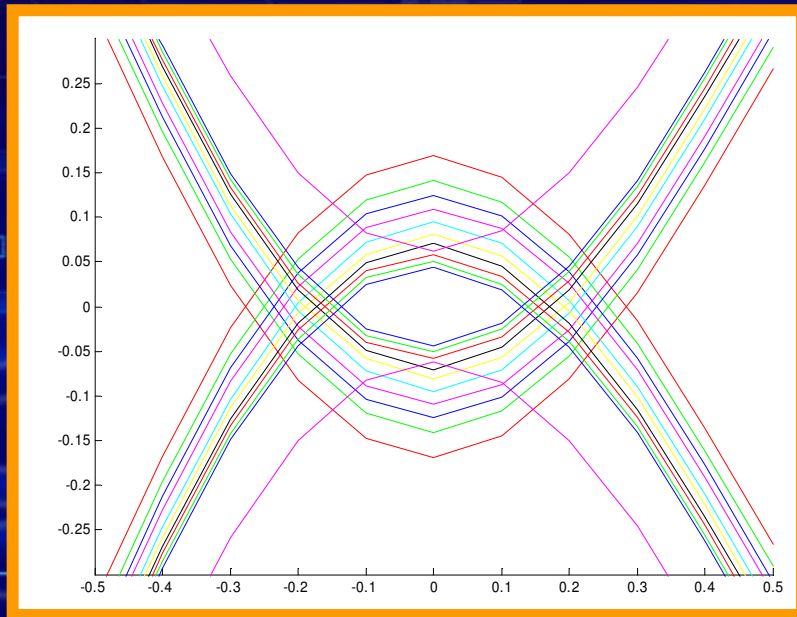


IBIS-AMI with Different Languages

IBIS Summit, DesignCon, February 2008



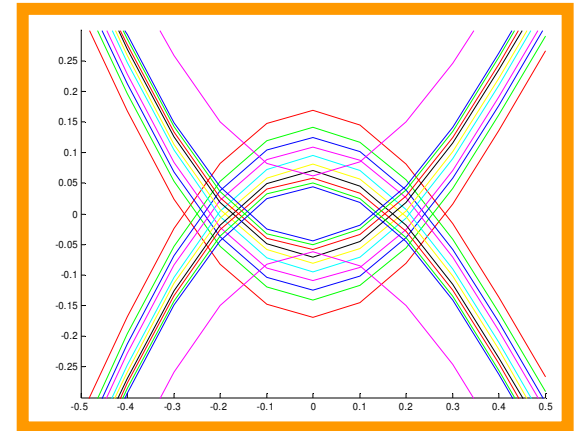
Arpad Muranyi

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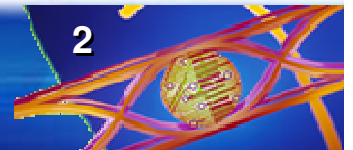
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IBIS-AMI with Different Languages

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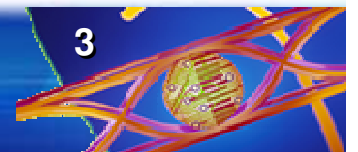


1. **Review: The IBIS-AMI BIRD and Toolkits**
2. The language of IBIS-AMI models
3. Comments on the Tx model in C
4. The Tx model in VHDL-AMS
5. The Tx model in Matlab
6. Benchmarks and Conclusions



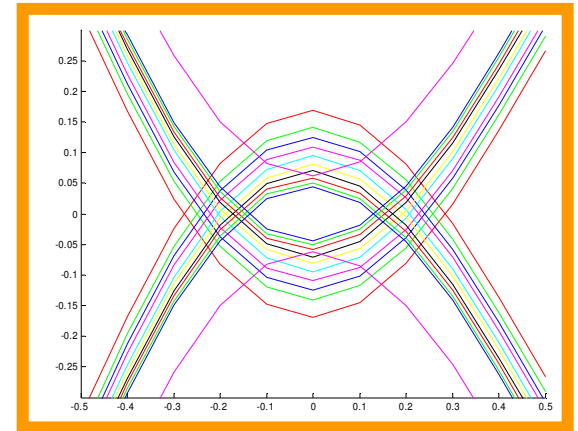
The IBIS-AMI BIRD and Toolkits

- The IBIS-AMI committee spent about two years to define and write the IBIS-AMI BIRD
 - BIRD 104.1 was approved on Nov. 30, 2007
<http://www.vhdl.org/pub/ibis/birds/bird104.1.txt>
 - two free toolkits have been posted
[http://www.vhdl.org/pub/ibis/macromodel_wip/archive/20080122/cadence/Cadence IBIS AMI Evaluation Toolkit v2_0.zip](http://www.vhdl.org/pub/ibis/macromodel_wip/archive/20080122/cadence/Cadence_IBIS_AMI_Evaluation_Toolkit_v2_0.zip)
[http://www.vhdl.org/pub/ibis/macromodel_wip/archive/20080116/sisoft/SiSoft IBIS-AMI Eval Toolkit v2_03.zip](http://www.vhdl.org/pub/ibis/macromodel_wip/archive/20080116/sisoft/SiSoft_IBIS-AMI_Eval_Toolkit_v2_03.zip)
- Some IC vendors already have or are considering IBIS-AMI models for their SERDES products
- BIRD 104.1 is not part of the IBIS specification yet
 - expected to be included in the next version (v5.0)

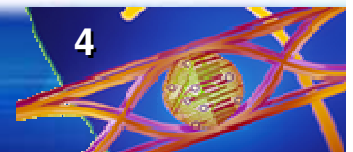


IBIS-AMI with Different Languages

IBIS Summit, DesignCon, February 2008



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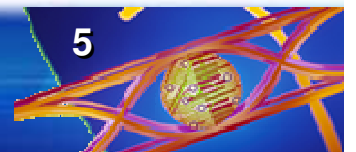


The language of IBIS-AMI models

```
=====
| Keywords: [Algorithmic Model], [End Algorithmic Model]
| Required: No
|
| Description: Used to reference an external compiled model. This compiled
|              model encapsulates signal processing functions. In the case
|              of a receiver it may additionally include clock and data
|              recovery functions. The compiled model can receive and modify
|              waveforms with the analog channel, where the analog channel
|              consists of the transmitter output stage, the transmission
|              channel itself and the receiver input stage. This data
|              exchange is implemented through a set of software functions.
|              The signature of these functions is elaborated in section 10
|              of this document. The function interface must comply with
|              ANSI 'C' language.
```

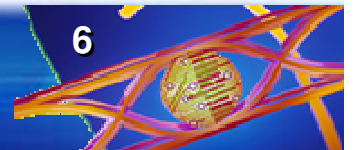
**It has been stated in meetings and presentations that
the IBIS-AMI model can be written in any language
as long as its interface complies with ANSI C
(possibly using wrappers)**

The toolkit model examples are written in ANCI C



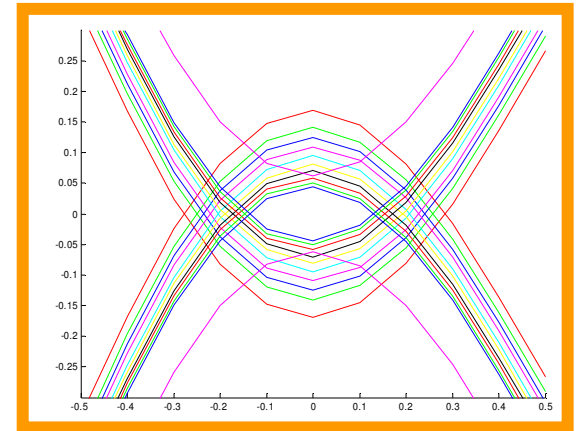
ANCI C - a modeling language?

- **Who will write models?**
 - system or circuit designers are usually electronic engineers
 - communications experts are good with filter design, channel analysis techniques, etc...
- **Problem:**
 - no matter how brilliant the above people are, they may not have the experience in implementing FIR filters or convolution algorithms in ANSI C
- **Anybody interested in building a home-made car before driving off to a vacation with it?**

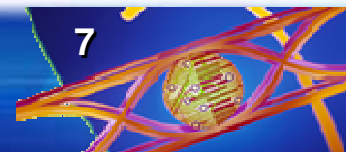


IBIS-AMI with Different Languages

IBIS Summit, DesignCon, February 2008



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Comments on the Tx model in C

```
IBIS_AMI_API long AMI_Init( double *impulse_matrix,
                             long row_size,
                             long aggressors,
                             double sample_interval,
                             double bit_time,
                             char *AMI_parameters_in,
                             char **AMI_parameters_out,
                             void **AMI_memory_handle,
                             char **msg ) {

    AtmTxModel *self;
    double samp_dbl, norm, *tmp_dbl;
    int indx, yndx, item_count;
    ParamListItem taps[4] = { { "-1", ami_double_type, 0 },
                               { "0",  ami_double_type, 0 },
                               { "1",  ami_double_type, 0 },
                               { "2",  ami_double_type, 0 } };
    ParamListItem param[2] = { { "tap_filter", ami_list_type, 0 },
                               { "tx_swing",   ami_double_type, 0 } };
    ParamList tap_list  = { "tap_filter", 4, &taps[0] };
    ParamList param_list = { "IBIS_AMI_Tx", 2, &param[0] };

    //Default parameter values
    taps[0].p_val.dbl_val = 0;
    taps[1].p_val.dbl_val = 1;
    taps[2].p_val.dbl_val = 0;
    taps[3].p_val.dbl_val = 0;
```

Color code:

black: “normal” stuff

green: still able to handle it

red: too much for me (EE)

Comments on the Tx model in C - cont'd

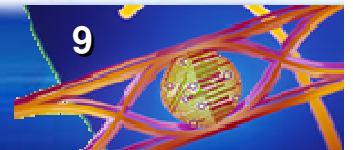
```
//Default parameter values
param[0].p_val.ptr_val = (void*)&tap_list;
param[1].p_val.dbl_val = 0.8;

self = (AtmTxModel*)malloc( sizeof( AtmTxModel ) );
*AMI_memory_handle = (void*)self;

//Parse the parameter string
item_count = 0;
if( AMI_parameters_in ) { item_count = ParseTree( AMI_parameters_in, param_list );
}

self->msg = (char*)malloc( 68*sizeof( char ) );
memset( self->msg, 0, 68*sizeof( char ) );
sprintf( self->msg, "INFO: Configured %d items through parameter string.", item_count );
*msg = self->msg;

//Normalize the tap coefficients.
norm = fabs( taps[0].p_val.dbl_val ) +
      fabs( taps[1].p_val.dbl_val ) +
      fabs( taps[2].p_val.dbl_val ) +
      fabs( taps[3].p_val.dbl_val );
taps[0].p_val.dbl_val /= norm;
taps[1].p_val.dbl_val /= norm;
taps[2].p_val.dbl_val /= norm;
taps[3].p_val.dbl_val /= norm;
```



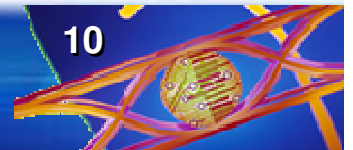
Comments on the Tx model in C - cont'd

```
//Echo the parameters back out
*AMI_parameters_out = GrowTree( param_list );

self->taps[0]      = taps[0].p_val.dbl_val;
self->taps[1]      = taps[1].p_val.dbl_val;
self->taps[2]      = taps[2].p_val.dbl_val;
self->taps[3]      = taps[3].p_val.dbl_val;
self->swing        = param[1].p_val.dbl_val;
self->row_size     = row_size;
self->out_buf      = 0;
self->buf_size     = 0;
self->last_in      = 0;
self->sample_interval = sample_interval;
self->bit_time     = bit_time;
self->params_out   = *AMI_parameters_out;

samp_dbl = bit_time/sample_interval - 0.5;
self->samples = 1;
while( self->samples < samp_dbl ) {
    self->samples++;
}
```

} “round to the nearest” function...



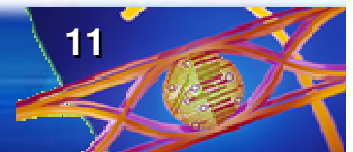
Comments on the Tx model in C - cont'd

```
tmp_dbl = (double*)malloc( row_size*(aggressors+1)*sizeof( double ) );
for( yndx = 0; yndx < aggressors+1; yndx++ ) {
    for( indx = 0; indx < row_size; indx++ ) {
        tmp_dbl[ indx+row_size*yndx ] =
            self->taps[0]*impulse_matrix[ indx+row_size*yndx ];
        if( indx >= self->samples ) {
            tmp_dbl[ indx+row_size*yndx ] +=
                self->taps[1]*impulse_matrix[ indx+row_size*yndx-self->samples ];
        }
        if( indx >= 2*self->samples ) {
            tmp_dbl[ indx+row_size*yndx ] +=
                self->taps[2]*impulse_matrix[ indx+row_size*yndx-2*self->samples ];
        }
        if( indx >= 3*self->samples ) {
            tmp_dbl[ indx+row_size*yndx ] +=
                self->taps[3]*impulse_matrix[ indx+row_size*yndx-3*self->samples ];
        }
        tmp_dbl[ indx+row_size*yndx ] *= self->swing;
    }
}

memcpy( impulse_matrix, tmp_dbl, row_size*(aggressors+1)*sizeof( double ) );
free( tmp_dbl );

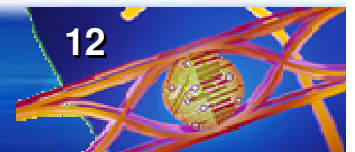
//Calculate the step response
self->step_response = (double*)malloc( row_size*sizeof( double ) );
self->step_response[0] = sample_interval * impulse_matrix[0];
for( indx = 1; indx < row_size; indx++ ) {
    self->step_response[indx] = self->step_response[indx-1] + sample_interval * impulse_matrix[indx];
}
```

**4-tap
FIR
filter**



Comments on the Tx model in C - cont'd

```
IBIS_AMI_API long AMI_GetWave( double *wave_in,  
                               long wave_size,  
                               double *clock_times,  
                               char **AMI_parameters_out,  
                               void *AMI_memory ) {  
  
    int tmp_size, indx, yndx, clock_dx;  
    double *tmp_dbl, step_size;  
    AtmTxModel *self = (AtmTxModel*)AMI_memory;  
  
    //Create an extended array to compute from.  
    tmp_size = self->row_size + wave_size;  
    if( self->buf_size < tmp_size ) {  
        tmp_dbl = (double*)malloc( tmp_size*sizeof( double ) );  
        memset( tmp_dbl, 0, tmp_size*sizeof( double ) );  
        //Resize if necessary  
        if( self->out_buf != 0 ) {  
            memcpy( tmp_dbl, self->out_buf, self->buf_size*sizeof( double ) );  
            free( self->out_buf );  
        }  
        self->out_buf = tmp_dbl;  
        self->buf_size = tmp_size;  
    }  
    else {  
        tmp_dbl = self->out_buf;  
    }  
}
```

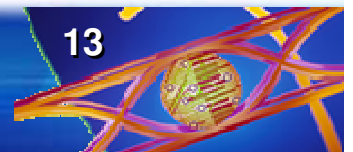


Comments on the Tx model in C - cont'd

```
//Compute the response.
clock_dx = 0;
for( indx = 0; indx < wave_size; indx++ ) {
    if( wave_in[ indx ] * self->last_in < 0 ){
        clock_times[ clock_dx++ ] = gw_time + (indx-0.5)*self->sample_interval;
    }
    if( wave_in[ indx ] != self->last_in ) { //Add step response
        step_size = wave_in[ indx ] - self->last_in;
        for( yndx = 0; yndx < self->row_size; yndx++ ) {
            tmp_dbl[ indx+yndx ] += step_size * self->step_response[ yndx ];
        }
        for( yndx = indx+self->row_size; yndx < self->buf_size; yndx++ ) {
            tmp_dbl[ yndx ] += step_size *
                self->step_response[ self->row_size-1 ];
        }
    }
    self->last_in = wave_in[ indx ];
    wave_in[ indx ] = tmp_dbl[ indx ]; //Save the output
}

//Terminate the list of clock ticks
clock_times[ clock_dx ] = -1;
```

using a step response as an input, this makes a convolution function



Comments on the Tx model in C - cont'd

```
//Terminate the list of clock ticks
clock_times[ clock_dx ] = -1;

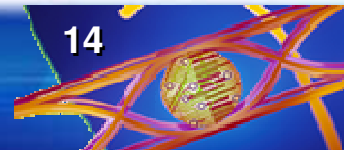
//Save the remaining response for the next block of data
for( indx = 0; indx < self->row_size; indx++ ) {
    tmp_dbl[ indx ] = tmp_dbl[ indx+wave_size ];
}
for( ; indx < self->buf_size; indx++ ) {
    tmp_dbl[ indx ] = tmp_dbl[ self->row_size-1 ];
}

gw_time += wave_size*self->sample_interval;

return 1;
}

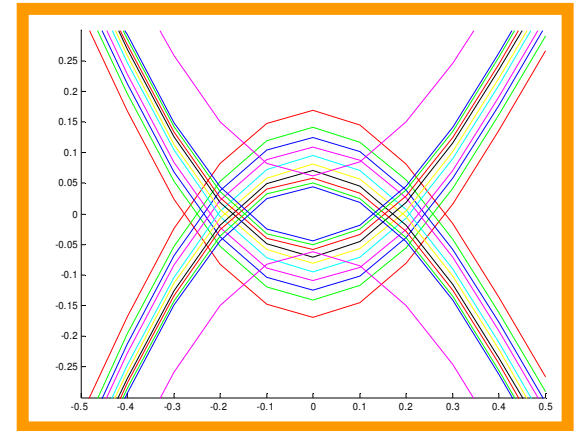
IBIS_AMI_API long AMI_Close( void *AMI_memory ) {
    AtmTxModel *self = (AtmTxModel*)AMI_memory;
    free( self->step_response );
    free( self->out_buf );
    free( self->params_out );
    free( self->msg );
    free( self ); // "The truth will set you free."
    return 1;
}
```

“garbage collection”

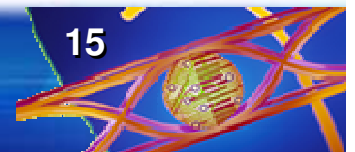


IBIS-AMI with Different Languages

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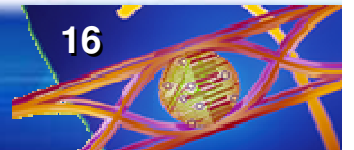


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Other language candidates

- **VHDL-AMS and Verilog-AMS in IBIS**
 - multi-lingual extensions (section 6b) available starting IBIS v4.1 (since February 2004)
- **Matlab is quite popular for SERDES buffer and/or system development:**
 - StatEye (public domain) was written in Matlab
 - lots of other, home grown tools have been developed by major IC companies



The Tx model in VHDL-AMS

```
=====
impure function AMI_init (FileName      : string := "";
                        DoStepResponse : boolean := false;
                        Debug           : boolean := false) return real_vector is
-----

  constant RowSize      : integer := FileRead(FileName, "row_size",      1024);
  constant Aggressors   : integer := FileRead(FileName, "aggressors",    0);
  constant SampleInterval : real    := FileRead(FileName, "sample_interval", 2.50E-11);
  constant BitTime      : real    := FileRead(FileName, "bit_time",      2.00E-10);
  constant TxSwing       : real    := FileRead(FileName, "tx_swing",      1.0);

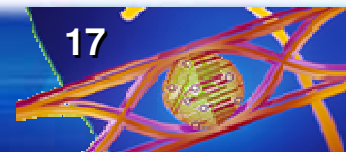
  constant TapCoeff      : real_vector := FileRead(FileName, "tap_filter",      (0.0, 1.0, 0.0, 0.0));
  constant ImpulseMatrix : real_vector := FileRead(FileName, "Time,impulse(primary)", (1.0, 2.0, 3.0, 4.0));

  variable TapCoeffNorm  : real_vector(TapCoeff'range) := TapCoeff;
  variable Norm          : real                    := 0.0;
  variable Samples       : integer := 1;
  variable Samp_dbl      : real                := 0.0;

  variable i             : integer := 0;
  variable indx          : integer := 0;
  variable yndx          : integer := 0;
  variable ImpResponse   : real_vector(ImpulseMatrix'range) := (others => 0.0);
  variable StepResponse  : real_vector(ImpulseMatrix'range) := (others => 0.0);
-----
```

Note:

The parameter tree parser was not implemented in the file I/O functions of this VHDL-AMS example



The Tx model in VHDL-AMS - cont'd

```
begin
```

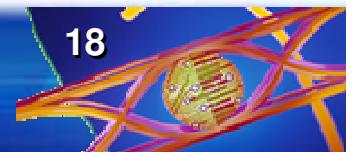
```
-----  
-- Normalize the tap coefficients  
-----
```

```
for i in TapCoeff'range loop  
  Norm := Norm + abs(TapCoeff(i));  
end loop;  
for i in TapCoeff'range loop  
  TapCoeffNorm(i) := TapCoeff(i) / Norm;  
end loop;
```

```
-----  
-- Calculate samples per bit  
-----
```

```
Samp_dbl := BitTime / SampleInterval - 0.5;  
while (real(Samples) < Samp_dbl) loop  
  Samples := Samples + 1;  
end loop;
```

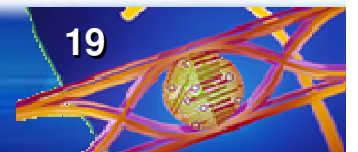
} “round to the nearest” function...



The Tx model in VHDL-AMS - cont'd

```
-----  
-- Calculate equalized impulse response  
-----  
for yndx in 0 to Aggressors loop  
  for indx in 0 to RowSize-1 loop  
    ImpResponse(indx+RowSize*yndx) := TapCoeffNorm(0)*ImpulseMatrix(indx+RowSize*yndx);  
    if (indx >= Samples) then  
      ImpResponse(indx+RowSize*yndx) := ImpResponse(indx+RowSize*yndx)  
        + TapCoeffNorm(1)*ImpulseMatrix(indx+RowSize*yndx-Samples);  
    end if;  
    if (indx >= 2*Samples) then  
      ImpResponse(indx+RowSize*yndx) := ImpResponse(indx+RowSize*yndx)  
        + TapCoeffNorm(2)*ImpulseMatrix(indx+RowSize*yndx-2*Samples);  
    end if;  
    if (indx >= 3*Samples) then  
      ImpResponse(indx+RowSize*yndx) := ImpResponse(indx+RowSize*yndx)  
        + TapCoeffNorm(3)*ImpulseMatrix(indx+RowSize*yndx-3*Samples);  
    end if;  
    ImpResponse(indx+RowSize*yndx) := ImpResponse(indx+RowSize*yndx) * TxSwing;  
  end loop;  
end loop;
```

**4-tap
FIR
filter**



The Tx model in VHDL-AMS - cont'd

```
if (DoStepResponse = true) then
-----
-- Calculate step response
-----
StepResponse(0) := SampleInterval * ImpResponse(0);
for indx in 1 to RowSize-1 loop
    StepResponse(indx) := StepResponse(indx-1) + SampleInterval * ImpResponse(indx);
end loop;

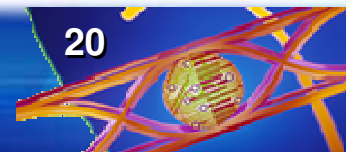
-- Return step response
return StepResponse;
-----
else
-- Return impulse response
return ImpResponse;
-----
end if;
-----

end function AMI_init;
-----
```

**Return
either the
Step
Response**

or the

**Impulse
Response**



The Tx model in VHDL-AMS - cont'd

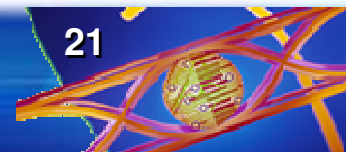
```
=====
impure function AMI_getwave (IniFile      : string := "";
                           Debug        : boolean := false) return real_vector is
-----

  constant RowSize      : integer := FileRead(IniFile, "row_size",      1024);
  constant RegisterLength : integer := FileRead(IniFile, "register_length", 7);
  constant BitTime       : real    := FileRead(IniFile, "bit_time",     2.00E-10);
  constant SampleInterval : real    := FileRead(IniFile, "sample_interval", 2.50E-11);
  constant StopTime      : real    := FileRead(IniFile, "stop_time",     4.00E-08);
  constant WaveSize      : integer := integer(floor(StopTime / SampleInterval));
  constant TempSize      : integer := RowSize + WaveSize;

--  constant WaveIn      : real_vector := FileRead(WfmFile, "Time,wave_in", ( 1.0, 2.0, 3.0, 4.0));
  constant WaveIn      : real_vector := PRBS(RegisterLength, BitTime, SampleInterval, StopTime);
  constant StepResponse : real_vector := AMI_init(IniFile, true, false);

  variable i            : integer := 0;
  variable Clock_indx   : integer := 0;
  variable indx         : integer := 0;
  variable yndx         : integer := 0;
  variable GwTime       : real    := 0.0;
  variable StepSize     : real    := 0.0;
  variable LastIn       : real    := 0.0;
  variable ClockTimes   : real_vector(WaveIn'range) := (others => 0.0);
  variable ReturnVec    : real_vector(0 to TempSize-1) := (others => 0.0);
  variable tmp_dbl      : real_vector(ReturnVec'range) := (others => 0.0);
-----
```

WaveIn can be read from a data file or generated by a PRBS function



The Tx model in VHDL-AMS - cont'd

```
begin
-----
-- Compute the response
-----

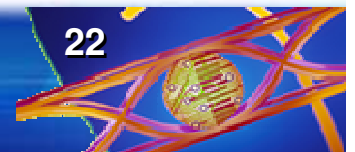
for indx in WaveIn'range loop
  -- Save the time of each edge of WaveIn in ClockTimes
  if (WaveIn(indx)*LastIn < 0.0 ) then
    ClockTimes(Clock_indx) := GwTime + (real(indx)-0.5) * SampleInterval;
    Clock_indx := Clock_indx + 1;
  end if;

  if (WaveIn(indx) /= LastIn) then
    -- Add step response
    StepSize := WaveIn(indx) - LastIn;
    for yndx in 0 to RowSize-1 loop
      ReturnVec(indx+yndx) := ReturnVec(indx+yndx) + StepSize * StepResponse(yndx);
    end loop;
    for yndx in indx+RowSize to TempSize-1 loop
      ReturnVec(yndx) := ReturnVec(yndx) + StepSize * StepResponse(RowSize-1);
    end loop;
  end if;

  LastIn := WaveIn(indx);
end loop;

-- Terminate the list of clock ticks
ClockTimes(Clock_indx) := -1.0;
```

**using a step
response as an
input, this makes
a convolution
function**

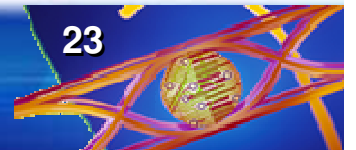


The Tx model in VHDL-AMS - cont'd

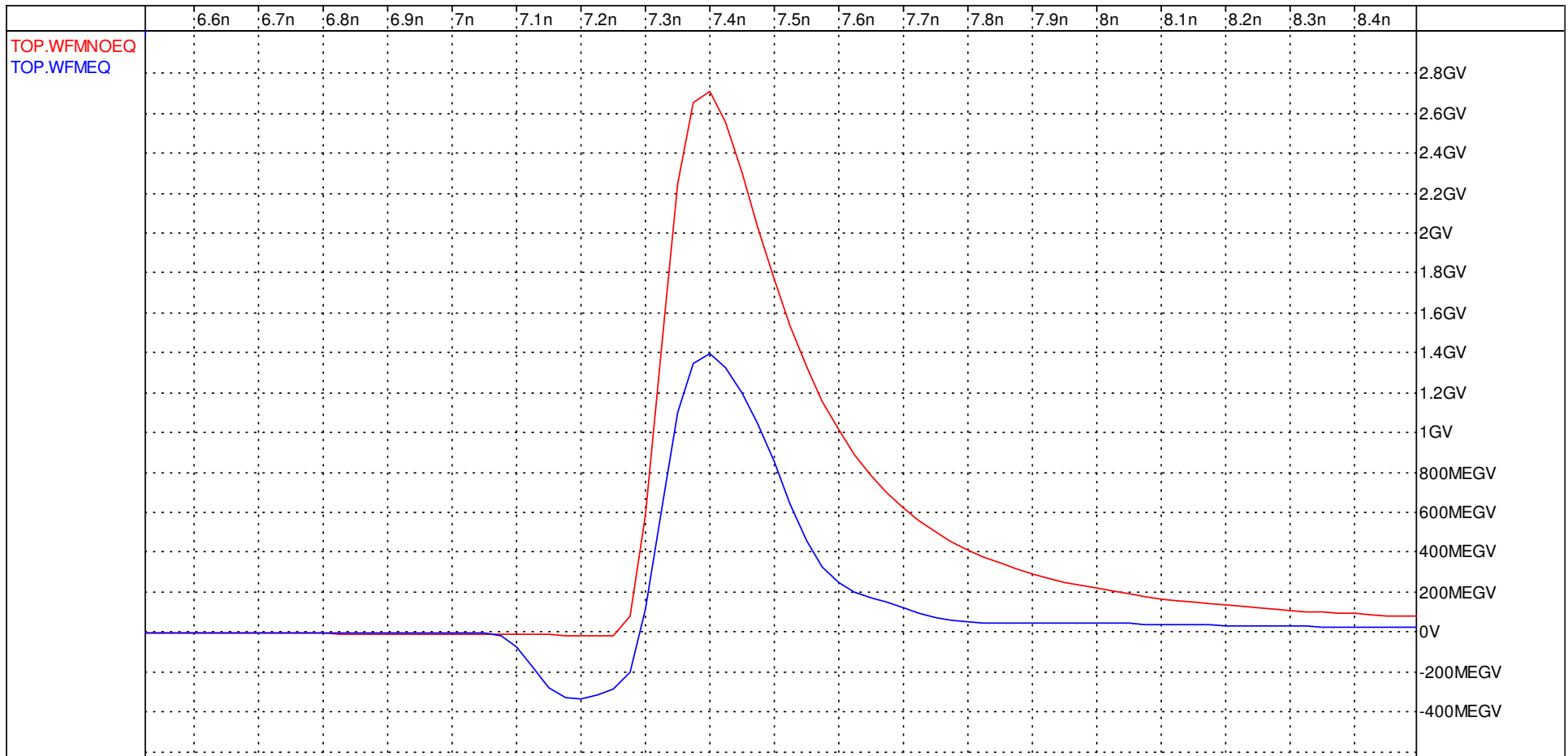
```
-- Save the remaining response for the next block of data
for indx in 0 to RowSize-1 loop
    tmp_dbl(indx) := tmp_dbl(indx+WaveSize);
end loop;
for indx in RowSize-1 to tmp_dbl'right loop
    tmp_dbl(indx) := tmp_dbl(RowSize-1);
end loop;

GwTime := GwTime + real(WaveSize) * SampleInterval;
-----
return ReturnVec;
-----
end function AMI_getwave;
=====
```

**This code is reproduced
here but is not used in
the example**



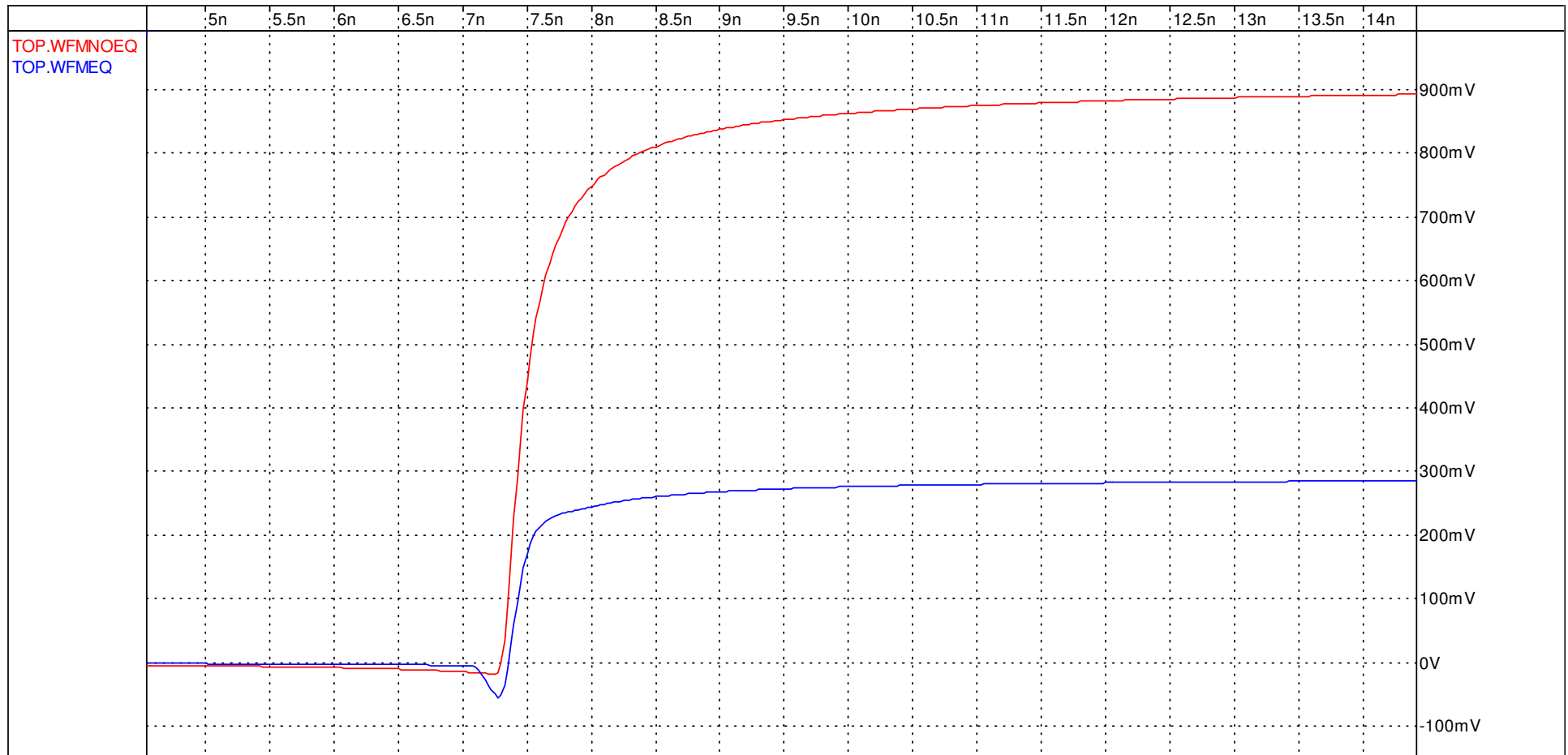
Impulse response from Tx AMI-init



Red: tap coefficients: 0 1 0 0

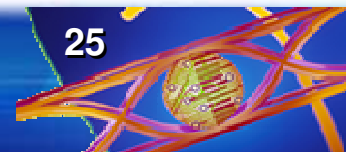
Blue: tap coefficients: -0.15 0.7 -0.125 -0.025

Step response from Tx AMI-init

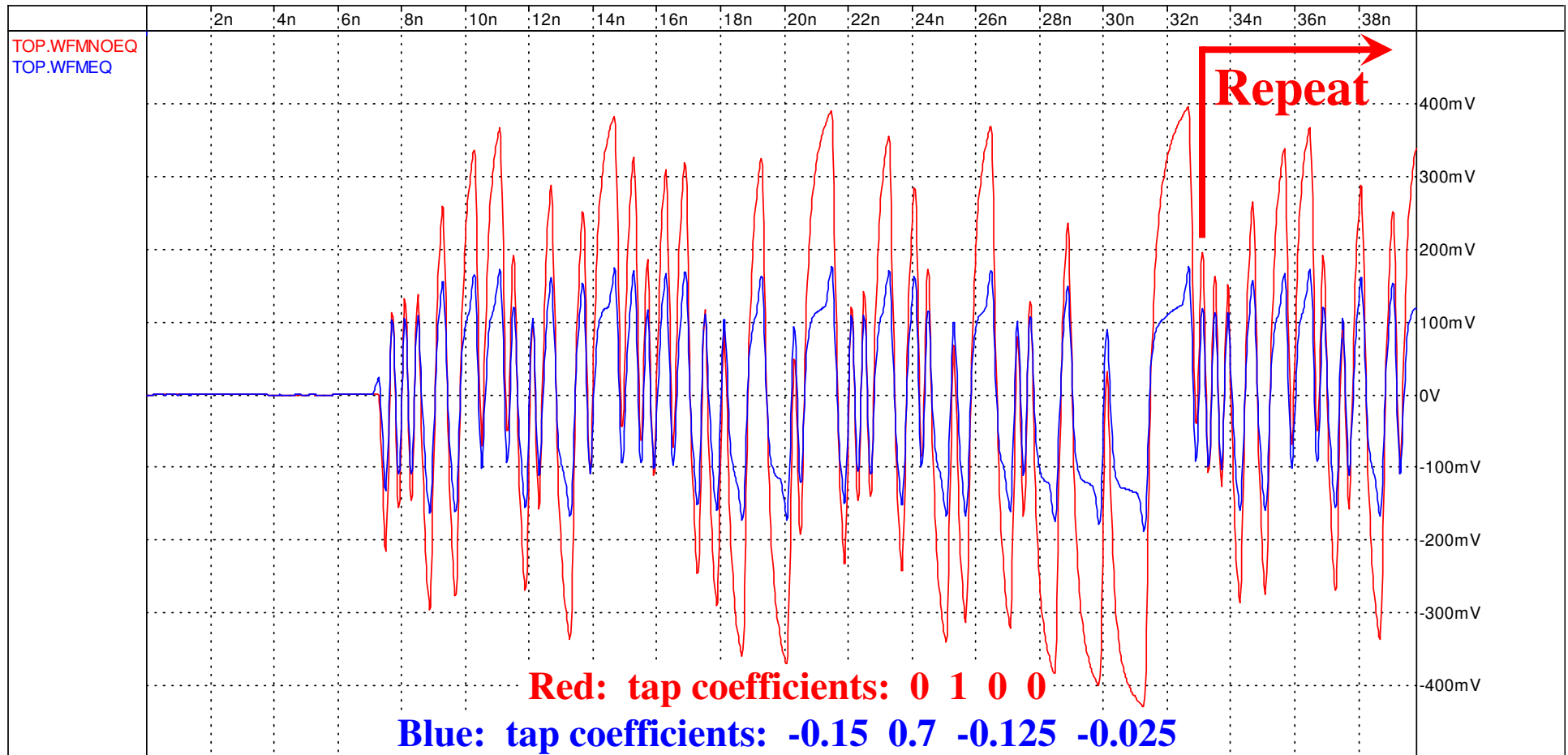


Red: tap coefficients: 0 1 0 0

Blue: tap coefficients: -0.15 0.7 -0.125 -0.025



Rx pad waveform from Tx AMI-getwave

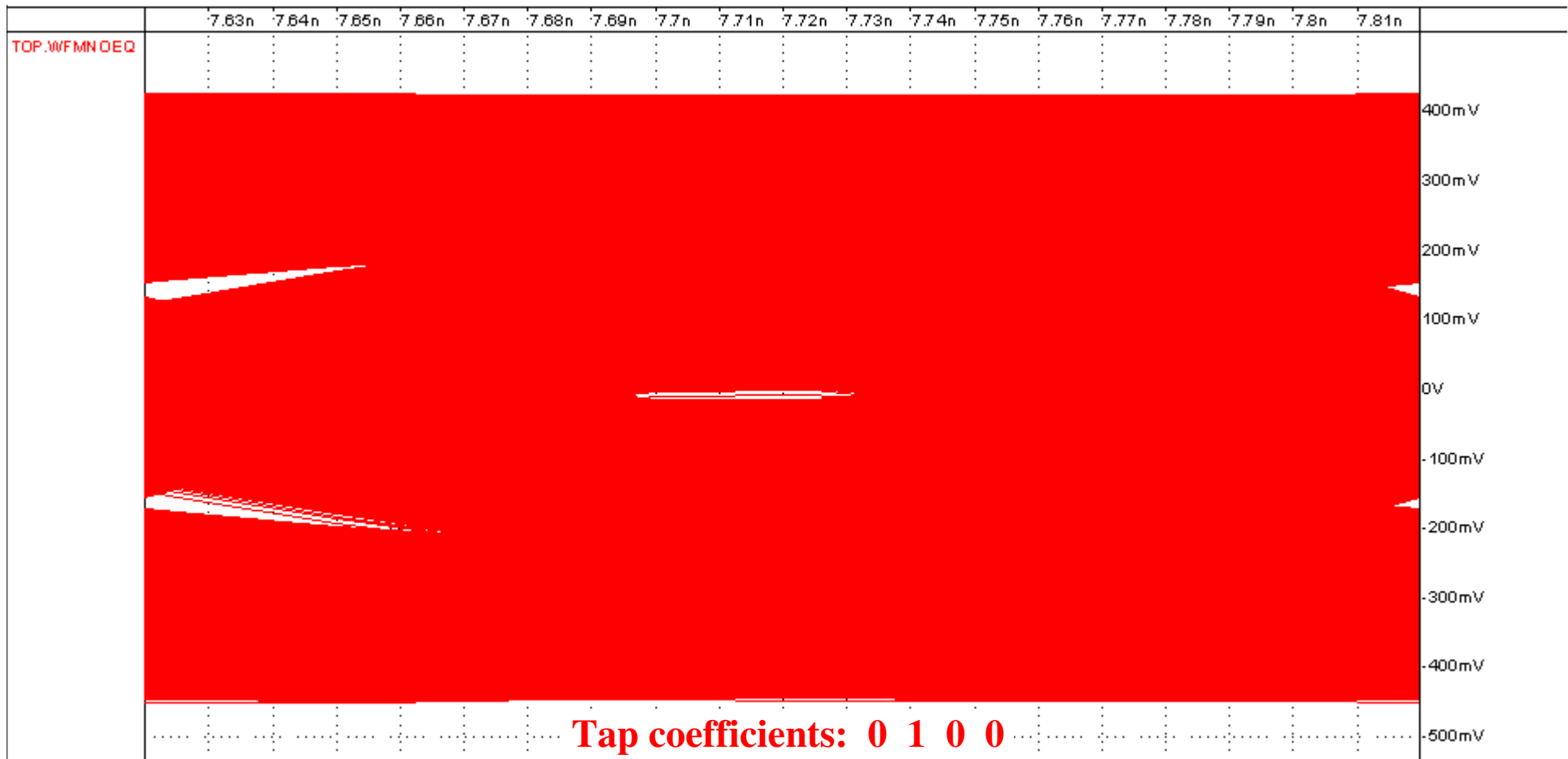


Bit time: 200 ps, Sampling time: 25 ps

Register length: 7 (128 bits)

Simulation stop time: 40 ns (more than all bits)

Rx pad eye diagram from Tx AMI-getwave

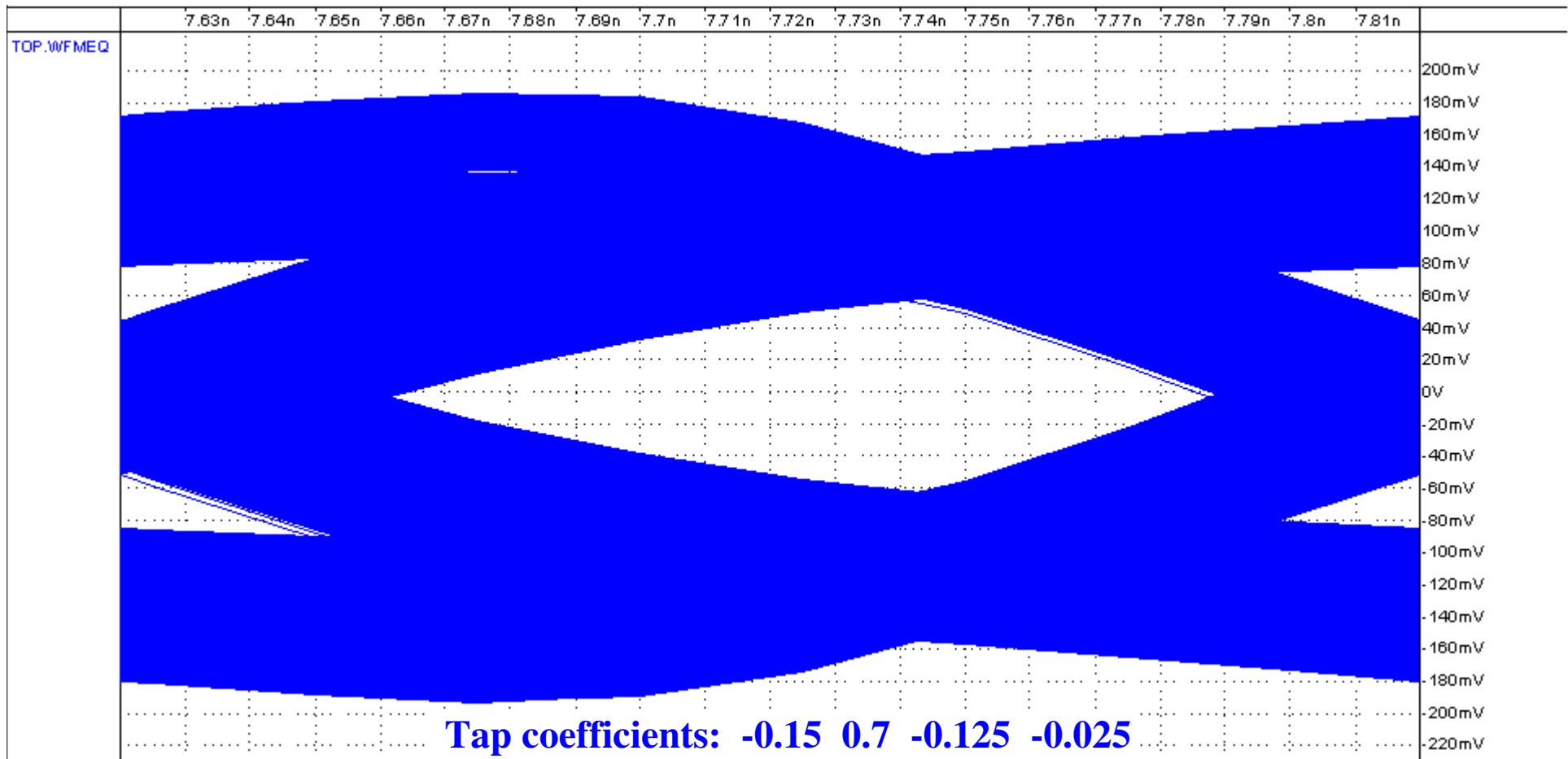


Bit time: 200 ps, Sampling time: 25 ps

Register length: 15 (32,768 bits)

Simulation stop time: 6.554 μ s (all bits)

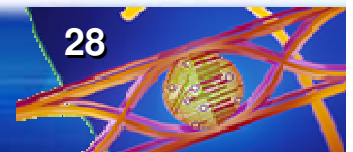
Rx pad eye diagram from Tx AMI-getwave



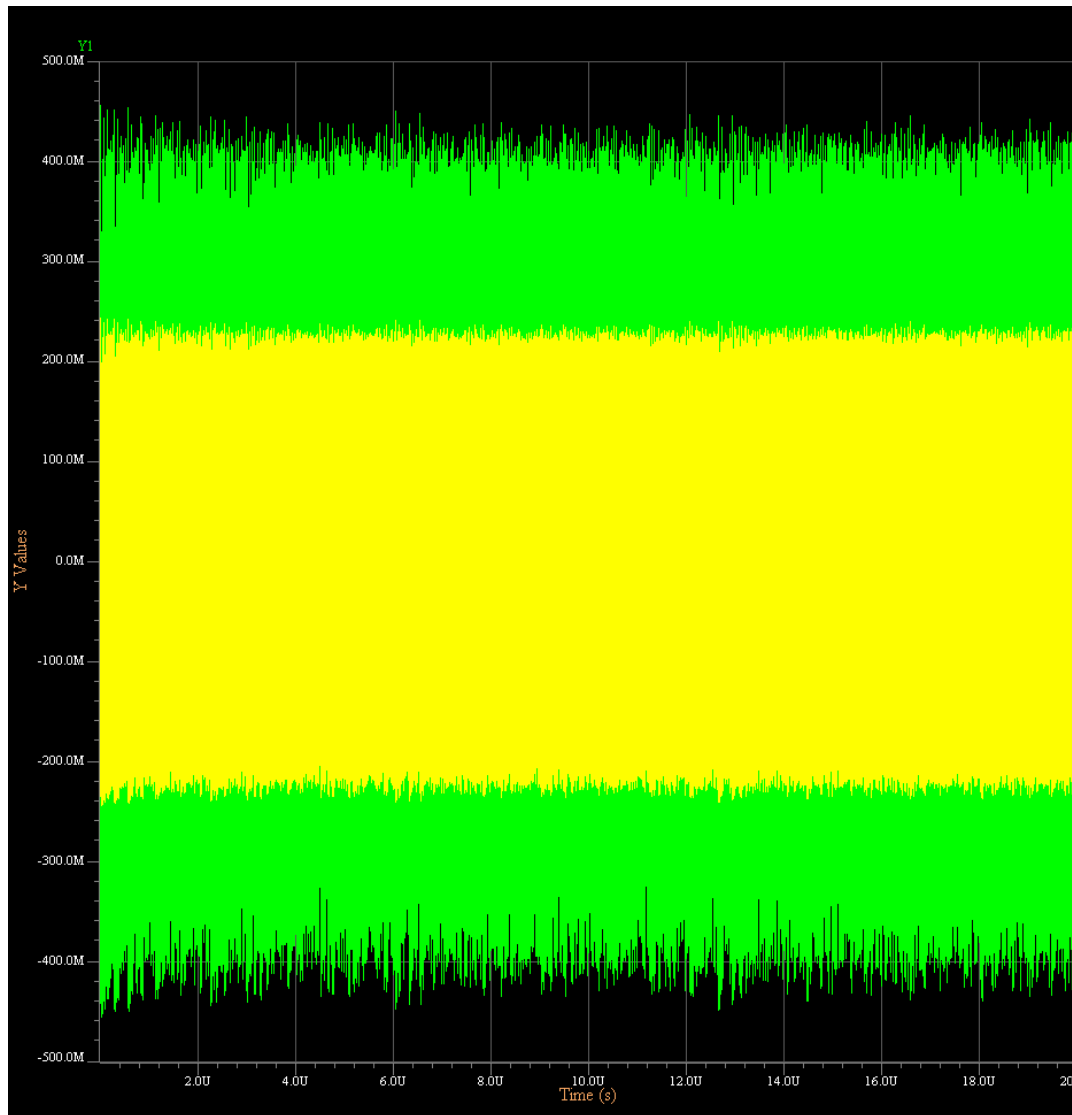
Bit time: 200 ps, Sampling time: 25 ps

Register length: 15 (32,768 bits)

Simulation stop time: 6.554 μ s (all bits)



Rx pad waveform from Tx AMI-getwave

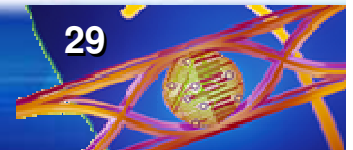


Green:
tap coefficients:
0 1 0 0

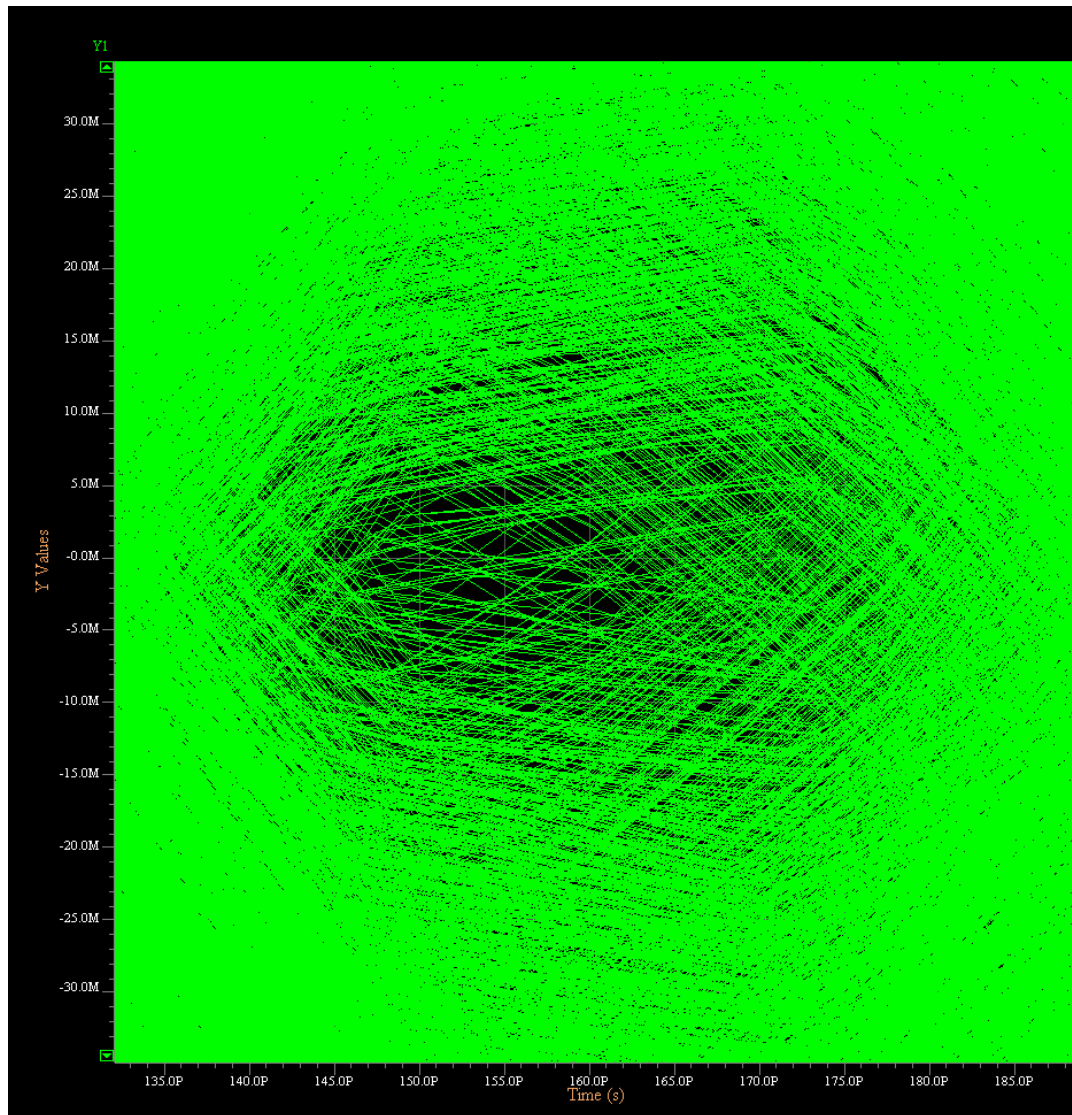
yellow:
tap coefficients:
-0.15 0.7 -0.125 -0.025

Bit time: 200 ps
Register length: 22
(4,194,304 bits)

Simulation stop time:
20 μ s (100,000 bits)



Rx pad eye diagram from Tx AMI-getwave

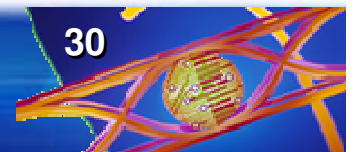


Green:
tap coefficients:
0 1 0 0

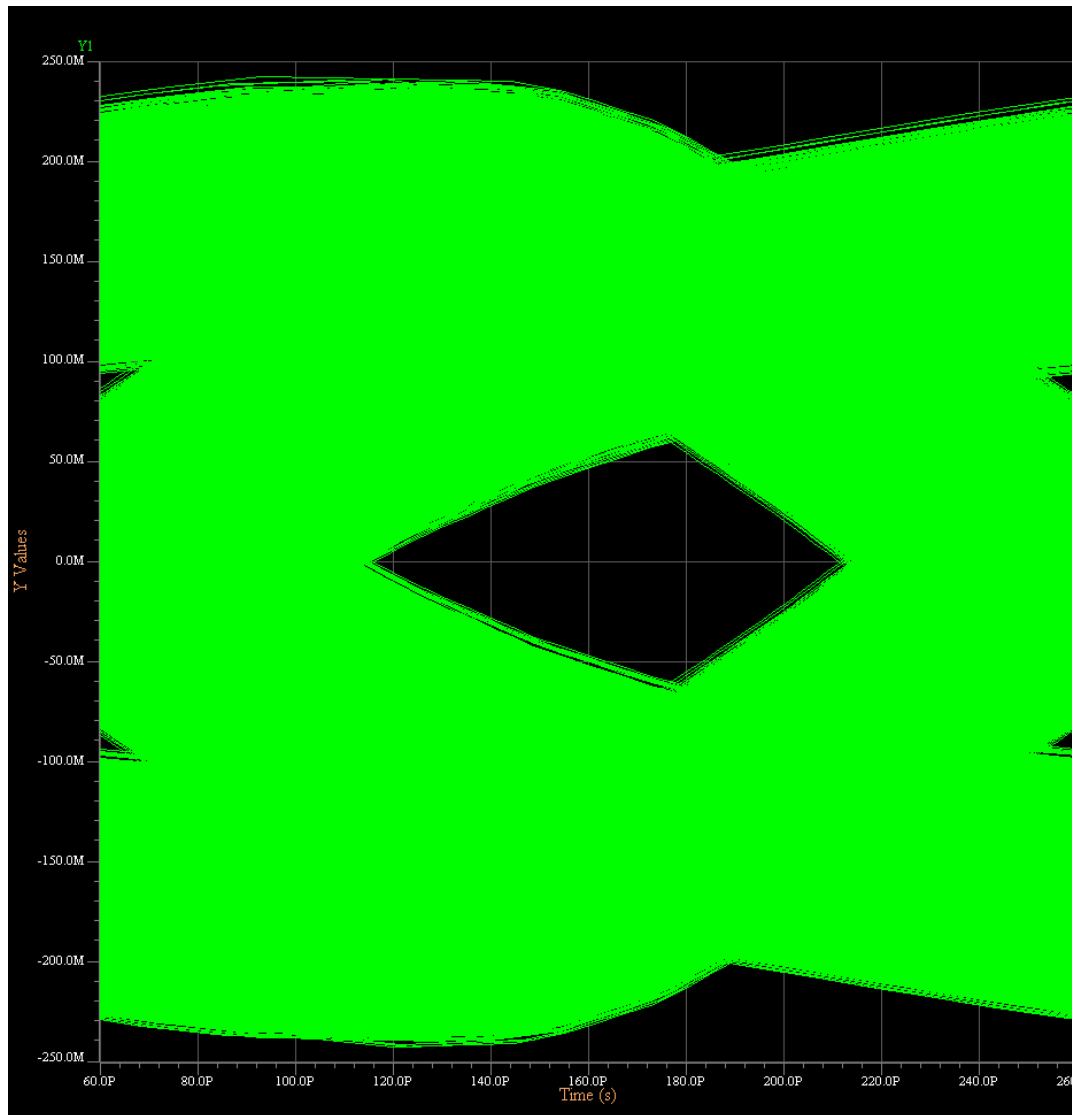
Bit time: 200 ps
Register length: 22
(4,194,304 bits)

Simulation stop time:
20 μ s (100,000 bits)

Zoomed in close to the
center of the eye



Rx pad eye diagram from Tx AMI-getwave

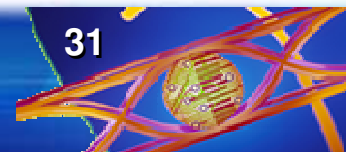


Green:
tap coefficients:
-0.15 0.7 -0.125 -0.025

Bit time: 200 ps
Register length: 22
(4,194,304 bits)

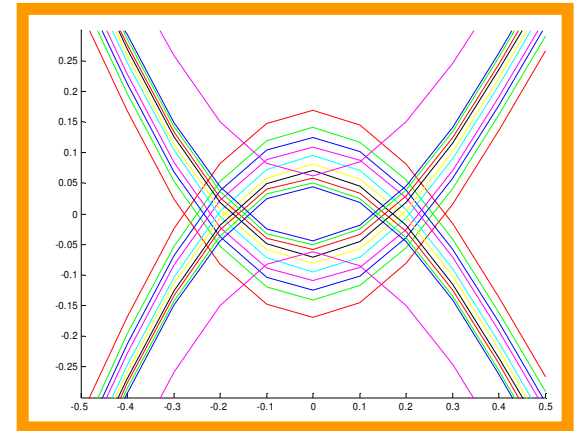
Simulation stop time:
20 μ s (100,000 bits)

Zoomed out to show the full
eye diagram

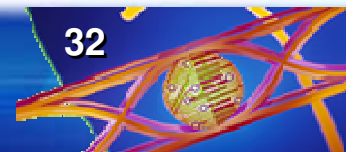


IBIS-AMI with Different Languages

IBIS Summit, DesignCon, February 2008



1. Overview: The IBIS-AMI BIRD and Toolkits
2. The language of IBIS-AMI models
3. Comments on the Tx model in C
4. The Tx model in VHDL-AMS
5. **The Tx model in Matlab**
6. Benchmarks and Conclusions



The Tx model in Matlab

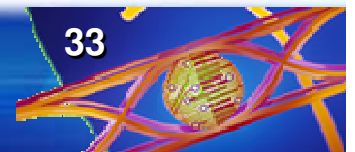
```
%%=====
function [ImpulseMatrix, StepResponse] = AMI_init(RowSize, ...
                                                Aggressors, ...
                                                SampleInterval, ...
                                                BitTime, ...
                                                TxSwing, ...
                                                TapCoeff, ...
                                                ImpulseMatrix)
%%=====

TapCoeffNorm    = TapCoeff;
Norm            = 0.0;
Samples         = 1;
Samp_dbl        = 0.0;

ImpResponse     = zeros(size(ImpulseMatrix(:,2)));
StepResponse    = zeros(size(ImpulseMatrix(:,2)));
%%-----
%% Normalize the tap coefficients
%%-----
for i = 1:1:size(TapCoeff,1)
    Norm = Norm + abs(TapCoeff(i,2));
end
for i = 1:1:size(TapCoeff,1)
    TapCoeffNorm(i,2) = TapCoeff(i,2) / Norm;
end
%%-----
```

Note:

The parameter tree parser was not implemented in the file I/O functions of this Matlab example

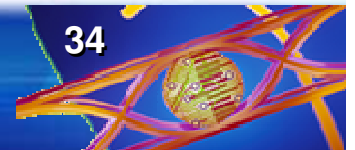


The Tx model in Matlab - cont'd

```
%%-----  
%% Calculate samples per bit  
%%-----  
Samp_dbl = BitTime / SampleInterval - 0.5;  
while (Samples < Samp_dbl)  
    Samples = Samples + 1;  
end  
%%-----  
%% Calculate equalized impulse response  
%%-----  
for yndx = 0:1:Aggressors  
    for indx = 1:1:RowSize  
        ImpResponse(indx+RowSize*yndx) = TapCoeffNorm(1,2)*ImpulseMatrix(indx+RowSize*yndx,2);  
        if (indx > Samples)  
            ImpResponse(indx+RowSize*yndx) = ImpResponse(indx+RowSize*yndx) ...  
                + TapCoeffNorm(2,2)*ImpulseMatrix(indx+RowSize*yndx-Samples,2);  
        end  
        if (indx > 2*Samples)  
            ImpResponse(indx+RowSize*yndx) = ImpResponse(indx+RowSize*yndx) ...  
                + TapCoeffNorm(3,2)*ImpulseMatrix(indx+RowSize*yndx-2*Samples,2);  
        end  
        if (indx > 3*Samples)  
            ImpResponse(indx+RowSize*yndx) = ImpResponse(indx+RowSize*yndx) ...  
                + TapCoeffNorm(4,2)*ImpulseMatrix(indx+RowSize*yndx-3*Samples,2);  
        end  
        ImpResponse(indx+RowSize*yndx) = ImpResponse(indx+RowSize*yndx) * TxSwing;  
    end  
end  
ImpulseMatrix(:,2) = ImpResponse(:);  
%%-----
```

“round to the nearest” function...

**4-tap
FIR
filter**

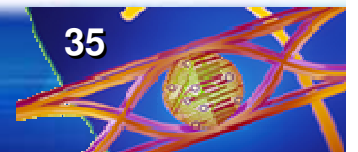


The Tx model in Matlab - cont'd

```
%%-----  
%% Calculate step response  
%%-----  
StepResponse(1) = SampleInterval * ImpResponse(1);  
for indx = 2:1:RowSize  
    StepResponse(indx) = StepResponse(indx-1) + SampleInterval * ImpResponse(indx);  
end  
%%=====
```

%% End function AMI_init

```
%%=====
```



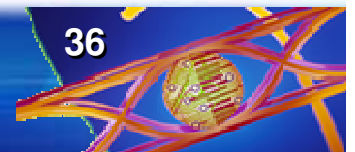
The Tx model in Matlab - cont'd

```
%%=====
function [ReturnVec] = AMI_getwave(RowSize, ...
                                   Aggressors, ...
                                   SampleInterval, ...
                                   BitTime, ...
                                   TxSwing, ...
                                   TapCoeff, ...
                                   ImpulseMatrix, ...
                                   StopTime, ...
                                   WaveIn)
%%=====

WaveSize = floor(StopTime / SampleInterval);
TempSize = RowSize + WaveSize;

[dummy, StepResponse] = AMI_init(RowSize, ...
                                  Aggressors, ...
                                  SampleInterval, ...
                                  BitTime, ...
                                  TxSwing, ...
                                  TapCoeff, ...
                                  ImpulseMatrix);

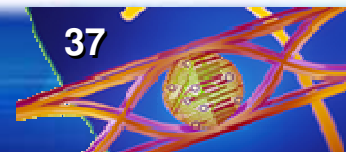
Clock_idx      = 1;
GwTime         = 0.0;
StepSize       = 0.0;
LastIn         = 0.0;
ClockTimes     = [];
ReturnVec      = zeros(TempSize, 1);
tmp_dbl        = zeros(size(ReturnVec));
%%=====
```



The Tx model in Matlab - cont'd

```
%%-----  
%% Compute the response  
%%-----  
for indx = 1:1:WaveSize  
    %% Save the time of each edge of WaveIn in ClockTimes  
    if (WaveIn(indx,2)*LastIn < 0.0 )  
        ClockTimes(Clock_indx) = GwTime + (indx-0.5) * SampleInterval;  
        Clock_indx = Clock_indx + 1;  
    end  
  
    if (WaveIn(indx,2) ~= LastIn)  
        %% Add step response  
        StepSize = WaveIn(indx,2) - LastIn;  
        for yndx = 0:1:RowSize-1  
            ReturnVec(indx+yndx) = ReturnVec(indx+yndx) + StepSize * StepResponse(yndx+1);  
        end  
        for yndx = indx+RowSize:1:TempSize  
            ReturnVec(yndx) = ReturnVec(yndx) + StepSize * StepResponse(RowSize);  
        end  
    end  
    LastIn = WaveIn(indx,2);  
end  
%% Terminate the list of clock ticks  
ClockTimes(Clock_indx) = -1.0;  
%% Save the remaining response for the next block of data - not implemented  
GwTime = GwTime + real(WaveSize) * SampleInterval;  
%%=====
```

using a step
response as an
input, this makes
a convolution
function



Rx pad waveform from Tx AMI-getwave

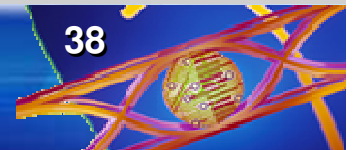
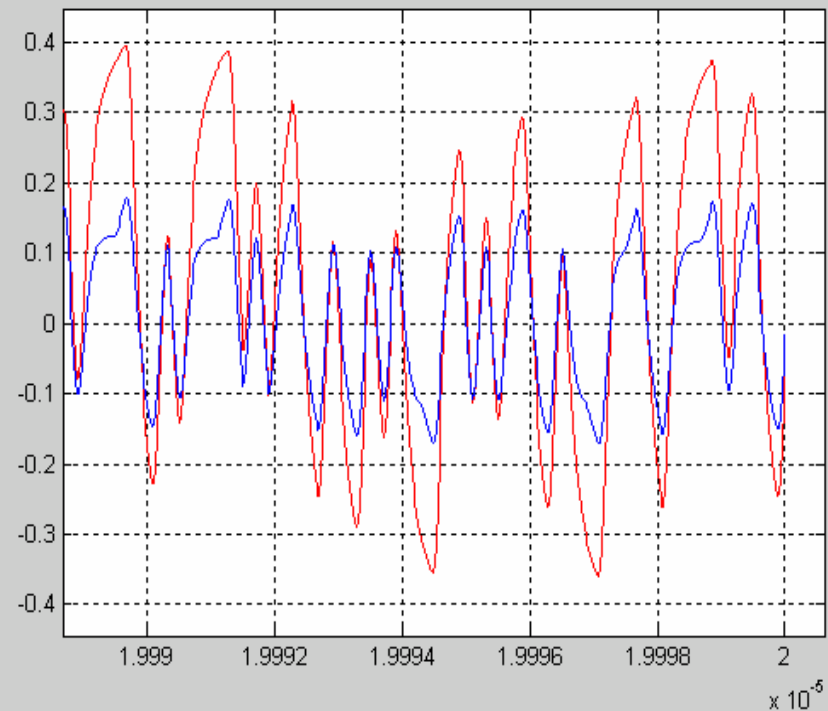
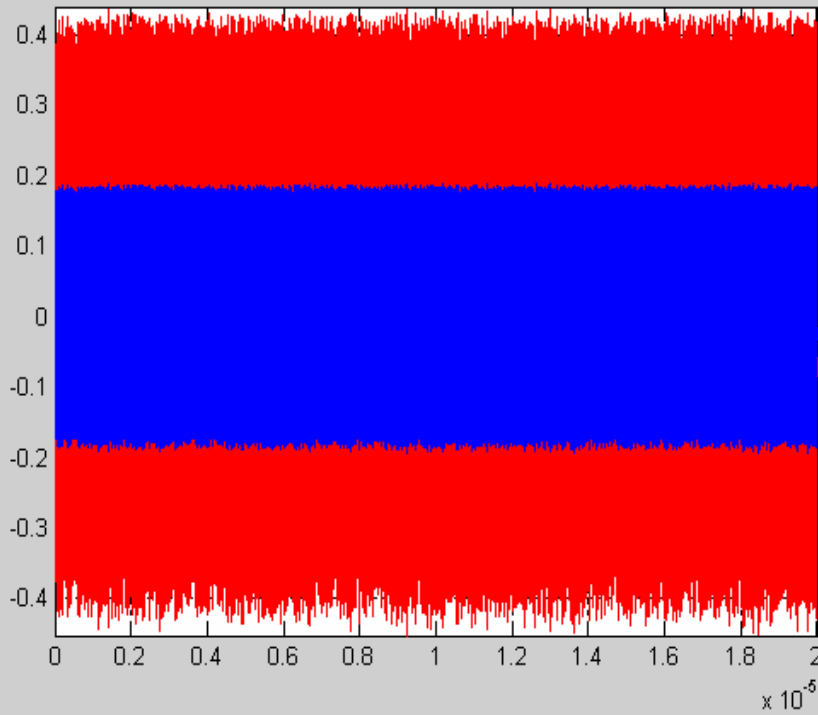
Red: tap coefficients: 0 1 0 0

Blue: tap coefficients: -0.15 0.7 -0.125 -0.025

Bit time: 200 ps

Register length: 22 (4,194,304 bits)

Simulation stop time: 20 μ s (100,000 bits)

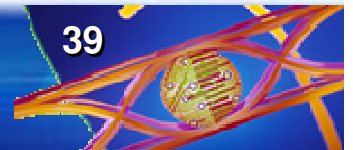


Tx AMI-init in Matlab - done properly

```
%%=====
function ImpulseMatrix = AMI_init(SampleInterval, ...
                                BitTime, ...
                                TxSwing, ...
                                TapCoeff, ...
                                ImpulseMatrix)
%%=====
TapCoeffNorm = TapCoeff;
Norm          = 0.0;
Samples       = 1;
Aggressors    = max(0,size(ImpulseMatrix,2)-2);
%%-----
%% Normalize the tap coefficients
Norm = sum(abs(TapCoeff(:,2)));
TapCoeffNorm(:,2) = TapCoeff(:,2) / Norm;
%%-----
%% Calculate samples per bit
Samples = round(BitTime/SampleInterval);
%%-----
%% Calculate equalized impulse response
b = zeros(Samples,size(TapCoeffNorm,1));
b(1,:) = TapCoeffNorm(:,2)';
b = reshape(b,1,[]);
ImpulseMatrix(:,2:Aggressors+2) = TxSwing * filter(b,1,ImpulseMatrix(:,2:Aggressors+2));
%%=====
%% End function AMI_init
%%=====
```

The “vector notation” can eliminate all or most FOR loops, executes faster and reads better

Built-in functions are more convenient, and execute faster

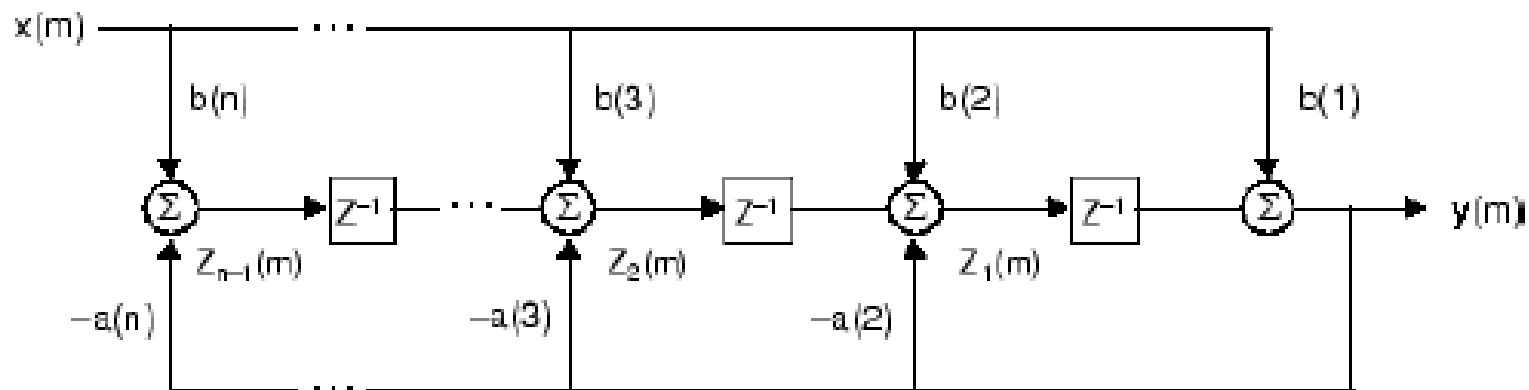


The *reshape* and *filter* functions in Matlab

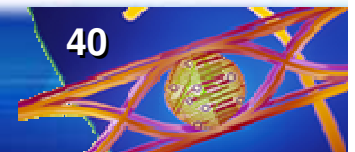
```
A =
    1     4     7    10
    2     5     8    11
    3     6     9    12

B = reshape(A,2,[])

B =
    1     3     5     7     9    11
    2     4     6     8    10    12
```



$$Y(z) = \frac{b(1) + b(2)z^{-1} + \dots + b(nb+1)z^{-nb}}{1 + a(2)z^{-1} + \dots + a(na+1)z^{-na}} X(z)$$

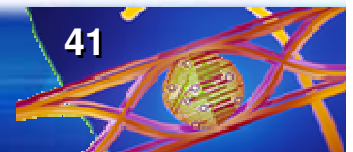
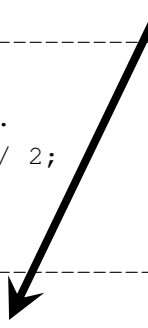


Tx AMI-getwave in Matlab - done properly

```
%%=====
function ReturnVec = AMI_getwave(SampleInterval, ...
                                BitTime, ...
                                TxSwing, ...
                                TapCoeff, ...
                                ImpulseMatrix, ...
                                StopTime, ...
                                WaveIn)
%%=====
WfmSize      = floor(StopTime / SampleInterval);
ReturnSize   = size(ImpulseMatrix,1) + WfmSize;
ReturnVec    = zeros(ReturnSize,1);
ImpulseResponse = AMI_init(SampleInterval, ...
                            BitTime, ...
                            TxSwing, ...
                            TapCoeff, ...
                            ImpulseMatrix);

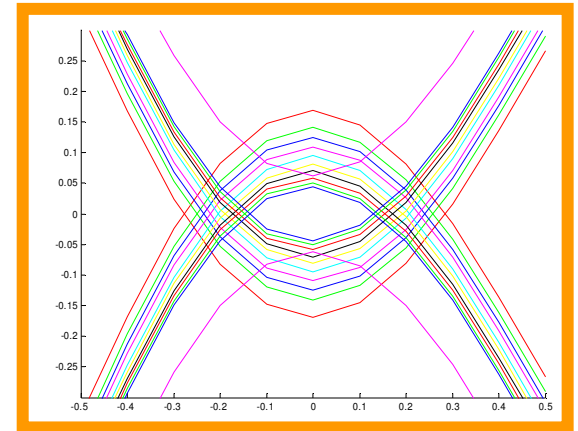
%%-----
%% Save the time of each edge of WaveIn crossing 0 volts
ClockTimes = (WaveIn(find(diff(sign(WaveIn(1:WfmSize,2)))) ,1) ...
              + WaveIn(find(diff(sign(WaveIn(1:WfmSize,2))))+1,1) ) / 2;
%% And terminate the list of clock ticks
ClockTimes(length(ClockTimes)+1) = -1.0;
%%-----
%% Compute the response
ReturnVec = SampleInterval * conv(WaveIn(:,2), ImpulseResponse(:,2));
%%=====
%% End function AMI_getwave
%%=====
```

The built-in convolution function “conv” reduced multiple FOR loops into this single line

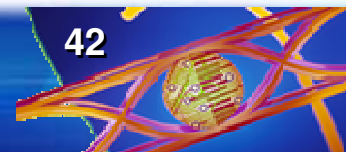


IBIS-AMI with Different Languages

IBIS Summit, DesignCon, February 2008



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4. The Tx model in VHDL-AMS
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6. **Benchmarks and Conclusions**



Benchmarks

PRBS register length:	22
Sampling time:	25 ps
Bit time:	200 ps
Stop time:	20 μ s

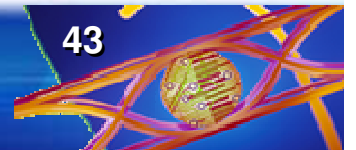
Original code in ANSI C:	10.0 sec
--------------------------	----------

Matlab (properly coded):	3.5 sec
--------------------------	---------

Matlab (C clone):	14:00.0 sec
-------------------	-------------

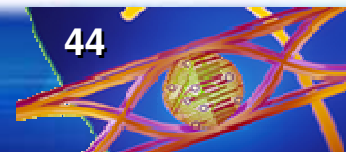
VHDL-AMS (simulator #1):	23:33.0 sec
--------------------------	-------------

VHDL-AMS (simulator #2):	1:15:45.0 sec
--------------------------	---------------



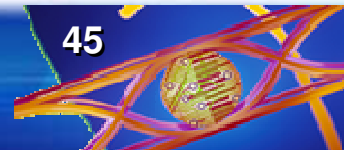
Comments on the benchmarks

- **The benchmarks were not obtained from rigorous coding practices**
 - neither the original C code and its “clones” were optimized
 - the 2nd version of the Matlab code was developed to show the efficiency and power of the Matlab syntax
- **No research has been done yet to find the reasons for the poor performance of the VHDL-AMS code**
 - the code is implemented in digital functions, so the analog solver was not involved in their execution
 - much better performance was expected
 - VHDL-AMS tools compile the source code which could theoretically be as fast as compiled C code



Conclusions

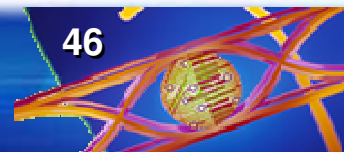
- **ANSI C is the most inconvenient language, but fast**
 - nice function libraries would help a great deal
 - but most computer science “stuff” will remain in the code
 - malloc, free, pointer of pointers, etc...
- **VHDL-AMS somewhat better**
 - most computer science “stuff” is not needed
 - but could use nice function libraries
 - some language limitations exist
 - functions can return one item only
 - no control over argument passing into functions (byRef / byValue)
 - arrays can't be resized, etc...
- **Matlab**
 - the most friendly and efficient language of these three
 - its execution speed is competitive with ANSI C

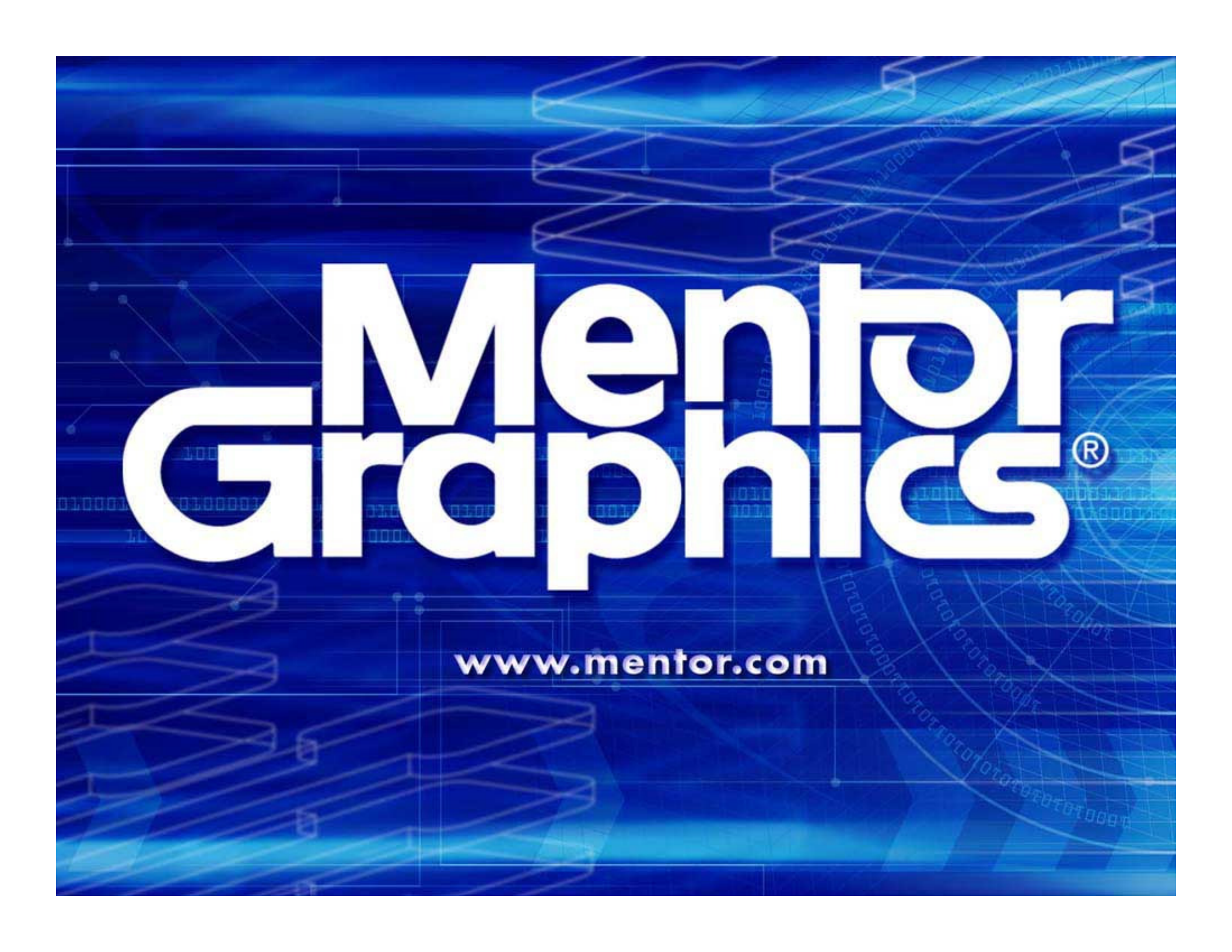


The source code will be available

**The source code of the VHDL-AMS and Matlab
examples will be posted on the IBIS web site
shortly after the Summit**

Have fun experimenting with them!



The background is a vibrant blue with a complex pattern of white and light blue lines. These lines form a network of interconnected nodes and paths, reminiscent of a circuit board or a data network. There are also some faint, stylized 3D wireframe shapes scattered throughout, adding a sense of depth and technology.

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